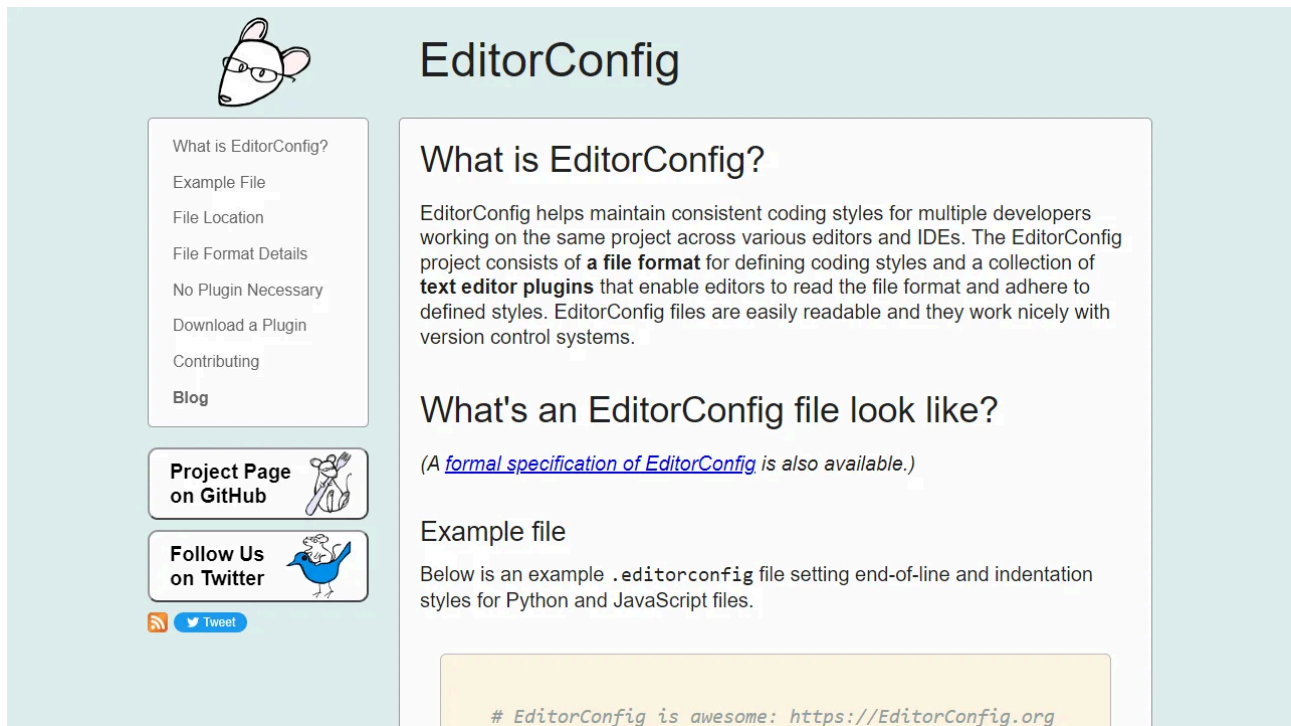


Using EditorConfig to improve coding style consistency

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coding



EditorConfig

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What is EditorConfig?

EditorConfig helps maintain consistent coding styles for multiple developers working on the same project across various editors and IDEs. The EditorConfig project consists of a **file format** for defining coding styles and a collection of **text editor plugins** that enable editors to read the file format and adhere to defined styles. EditorConfig files are easily readable and they work nicely with version control systems.

What's an EditorConfig file look like?

(A [formal specification of EditorConfig](#) is also available.)

Example file

Below is an example `.editorconfig` file setting end-of-line and indentation styles for Python and JavaScript files.

```
# EditorConfig is awesome: https://EditorConfig.org
```

EditorConfig has been around for almost a decade at this point. It is widely supported by many editors natively and many more with plugins.

EditorConfig has been around for almost a decade at this point. It is widely supported by many editors natively and many more with plugins. You can find more information about their support editors on [EditorConfig's site](#). My current configuration looks something like this.

```
root = true

[*]
charset = utf-8
indent_style = space
indent_size = 2
end_of_line = lf
insert_final_newline = true
trim_trailing_whitespace = true

[*.*py]
indent_size = 4

[*.*md]
trim_trailing_whitespace = false
indent_size = 4
```

I currently use a standard `.editorconfig` on all of my projects and the only exceptions are Python and Markdown since I prefer an indent size of 2 but Python's community has

standardized around 4 spaces. Markdown also has an odd way of adding line breaks by adding a space at the end of a line so I have to avoid stripping that extra whitespace.